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10 REM *** HEADER-READER-PROGRAMM ***
20 REM *** Vers. 2.2 vom 18.2.85 ***
30 REM *** Copy fuer Computer-Aktiv *
40 REM *** Copyright: Bernd Beeking *
50 REM *** ----- *
60 CLS: CLEAR: MODE 1
70 REM *****
80 REM Sprung zu Progr.-Teil 2 b. Break
90 REM *****
100 ON BREAK GOSUB 260
110 REM *****
120 CLS
130 REM Beginn Programmteil 1
140 REM *****
150 LOCATE 1,4: PEN 3: PRINT CHR$(24) " HEAD
-READER FUER SCHNEIDER CPC 464 "CHR$(24);:
:PRINT: PEN 1: LOCATE 1,6: PRINT STRING$(40,208
);:PRINT:PRINT:PRINT " Zu lesendes Program
mtape einlegen! ":PRINT:PRINT: PEN 3
160 PRINT "-----
-----":PRINT: PEN 1:PRINT:PRINT " Auswer
tung mit 2 * ESC beginnen, ":PRINT:PRINT
" wenn O.K. erscheint! "
170 PRINT: PEN 3: PRINT "-----
-----"
180 PRINT: |TAPE. IN: CAT
190 REM *****
200 REM Beginn des Programmteils 2
210 REM *****
220 PRINT "-----
-----"
230 REM *****
240 REM Auslesen u. Auswerten des
250 REM Kassettenbuffers
260 REM *****
270 progrname$="": FOR i= 47244 TO 47259
280 progrname$=progrname$+CHR$(PEEK(i)): NEXT
290 progrlaenge=PEEK(47269)*256+PEEK(47268)
300 progrart=PEEK(47262)
310 progrstart=PEEK(47266)*256+PEEK(47265)
320 CLS: PRINT STRING$(40,207);:PRINT:PRINT: P
EN 3: PRINT CHR$(24) " AUSWERTUNG DES
PROGRAMMS " CHR$(24);: PEN 1: LOCATE 1,
10: PRINT CHR$(24) " PROGRAMMNAME...: "CHR$(2
4);" ";progrname$: LOCATE 1,12: PEN 3: PRINT S
TRING$(40,208);: PEN 1
330 LOCATE 1,14: PEN 3: PRINT "Programmart
: ";
340 PEN 1: IF progrart=0 THEN PRINT "Basic Pr
ogr. Normal"
350 IF progrart=1 THEN PRINT "Basic Progr. P
rotected"
360 IF progrart=2 THEN PRINT "Binaer Datei"
370 IF progrart=22 THEN PRINT "Textdatei"
380 PRINT: PRINT "Startadresse : ";progrs
tart;: PEN 3: PRINT " Hex": PEN 1
390 PRINT: PEN 3: PRINT "-----
-----": PEN 1: PRINT "Programmlaen
ge = ";progrlaenge; " Bytes"
400 PRINT: PRINT "*****
*****"
410 END

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10 REM *****
20 REM *
30 REM * Transfer-Programm z. Ueber-
40 REM * tragen von geschuetzten
50 REM * Basic- u. Binaerfiles von
60 REM * Kasette auf Diskette
70 REM * Vers. 1.0 vom 18.8.85
80 REM * Copyright: CPC 464-Club
90 REM * Niederrhein
100 * Copy fuer COMPUTER-AKTIV
110 *****
120 * &ae83 = Low Byte v. Basic-Ende
130 * &ae84 = High-Byte v. Basic-Ende
140 * &ae81 = Low-Byte v. Basic-Anfang
150 * &ae82 = High-Byte v. Basic-Anfang
160 *****
165 MODE 1:LOCATE 3,5:PEN 3:PRINT CHR$(24)"
Kassetten-/ Disketten-Transfer "CHR$(24):PEN
1
170 KEY 135,"poke &ae83,&":KEY 136,"poke &ae
84,&"
180 KEY 132,"poke &ae81,&":KEY 133,"poke &ae
82,&"
190 MEMORY &A3FF:|TAPE.IN
200 FOR i=&A400 TO &A412
210 READ a:POKE i,a:NEXT
220 DATA 33,0,&9c,1,0,8,&ed,&5b,17,&a4,&ed,&
b0,&ed,&53,17,&a4,&c9,&70,1
230 END

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