



AMSTRAD
SCREEN SHOTS

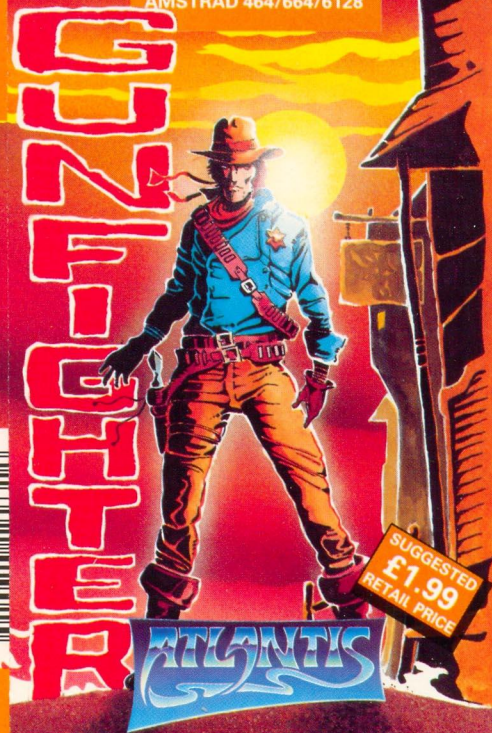
AMSTRAD
464/664/6128

GUNFIGHTER



AT 419

AMSTRAD 464/664/6128



LOADING:

To load, press **CTRL** and small **ENTER** keys together. Press **PLAY** on datacorder, then any key. The programme will now load automatically. *(The programme is recorded on both sides of the tape. In case of difficulty, turn the tape over, rewind to the beginning and load again.)*

CONTROLS:

Z = Left, X = Right,
; = Up, / = Down, **SPACE** = Fire
OR use Joystick.

GAME:

Search out and kill the ruthless gang of outlaws and return the deeds to the honest townsfolk. Earn a bounty for each outlaw killed and a bonus for each deed found. More bullets can be obtained from the sheriff's office, but you can only carry six at a time. Extra lives can be purchased from the "Doc's" at \$500 each. For a little light relief in between 'shootouts' you can gamble in the local casino.

Watch out for the Red Indians, they are real sneaky and try to avoid the potholes—some of them are ten feet deep.

How long will you survive as a Gunfighter?

SUGGESTED
£1.99
RETAIL PRICE

This programme and artwork are the copyright of Atlantis Software Limited. Copying, hiring, lending or public performance is prohibited.

If you have written a good programme and would like to discuss marketing, please write to:

Atlantis Software Limited
28 Station Road, London SE25 5AG

ATLANTIS

ATLANTIS

The wild West is at its wildest. Outlaws have driven the townsfolk out, stolen the deeds to their properties and taken over the town. Only the sheriff is left to recover the deeds. One man against a gang of ruthless outlaws, and that man is you.