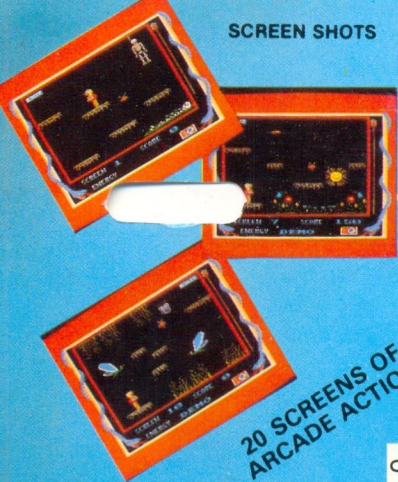


SCREEN SHOTS



20 SCREENS OF
ARCADE ACTION

AMSTRAD
64/664/6128

BOINGEE!



AT 412

AMSTRAD 464/664/6128



LOADING:

To load, press **CTRL** and small **ENTER** keys together. Press **PLAY** on datacorder, then any key. The program will now load automatically. *(The program is recorded on both sides of the tape, in case of difficulty, turn the tape over, rewind to the beginning and load again.)*

CONTROLS:

P = Right, **O** = Left.

Hold down direction key until spring energy reaches required level, then release key to Jump.

GAME:

Complete each screen by springing from ledge to ledge until you reach the exit.

Falling from a ledge, jumping off the screen or hitting one of the 'nasties' will result in loss of spring tension. Each screen must be completed within the time limit (shown on the rising clock at the bottom right of the screen).

The game ends if you run out of time or lose all of your spring tension.

Good luck.

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If you have written a good program and would like to discuss marketing, please write to:

Atlantis Software Limited
28 Station Road, London SE25 5AG

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SUGGESTED
£1.99
RETAIL PRICE

Easy to play, difficult to beat. 20 screens of arcade fun that make you want to play over and over again.