

ROCCO

Amstrad

Instructions to Play

Three-dimensional simulation of a boxing match. Fight against CIBBEL-LIN, TED MATARE, JANSEN SINO and FIGHTER BULL.

Finish the four rounds, and you will have won the WORLD CHAMPIONSHIP.

On the screen you will see your card, and your opponent's, showing the name, category and weight. There are also two indicators of strength.

To beat your opponent, you must knock him down three times: this will happen when the strength indicator reaches zero.

Controls

Left attack

Right attack

Left defense

Right defense

Joystick compatible

To Load

Hit together

Press then any key

Produced by Dinamic Software

Gremlin Graphics Software Limited 1985

Alpha House, 10 Carver Street, Sheffield S1 4FS.

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