

Program TAG  
Cover Design  
Robert Aynsley

Made in UK

AMSTRAD/  
SCHNEIDER

AMSTRAD/  
SCHNEIDER

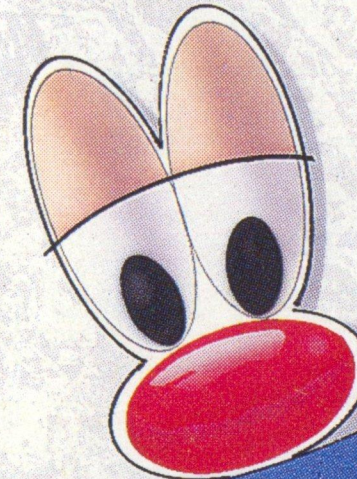
# ARCADE TRIVIA QUIZ

## TRIVIA QUIZ

5081



AMSTRAD LOADING  
INSTRUCTIONS  
RUN"

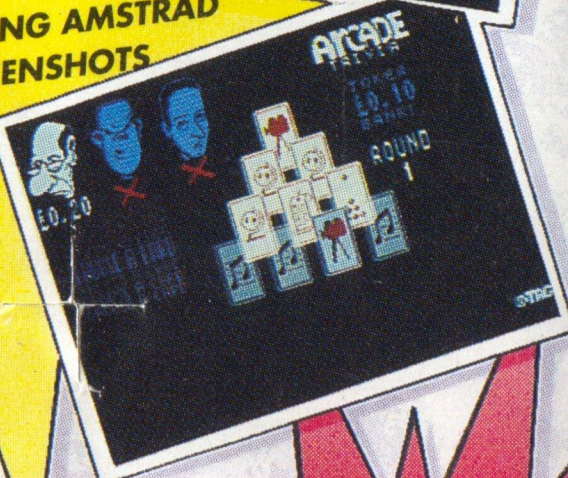


On loading you will see the screen  
CASSETTE TEXT LOADING. Turn the tape  
over, press REWIND. When the tape has  
stopped rewinding press N or A and  
press PLAY on the tape recorder to load  
FILE A.  
Be careful to STOP THE TAPE when the  
screen tells you to.  
The screen ARCADE TRIVIA should  
appear.

Imagine the thrills,  
colour, noise and  
excitement of the arcade  
quiz machine on your  
very own home  
computer and you'll go  
some way towards  
realising just how  
exciting ARCADE TRIVIA  
QUIZ on your Amstrad  
really is. Thousands of  
questions and some  
classic new features!

AMAZING AMSTRAD  
SCREENSHOTS

ARCADE  
REACTIONS  
A MUST!



THOUSANDS AND  
THOUSANDS OF  
QUESTIONS TO LOAD IN



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# ARCADE TRIVIA

On the ARCADE TRIVIA screen, press ENTER to reveal the CONTROL options.

## CONTROLS

### JOYSTICK

Press 1, 2 or 3, to select a One, Two or Three Player game.

Press FIRE to begin the game.

There are six different cards randomly dealt.

Art & Literature	SCROLL
Science	TEST TUBE
Music	NOTES
Film & Television	CAMERA
Sport	SNOOKER TABLE
History & Geography	GLOBE

You are given about eight seconds to choose a card. If in that time you have not chosen a card the card highlighted is brought down for you to answer.

You attempt to answer the question in the time limit represented by the yellow bar. If you get the answer correct (selected by pressing either up, down, right or

left) then you move on up to the next row of cards shown on the upper right of the screen. If your answer is incorrect then you might be given another go (a dog's chance). If your answer or answers are incorrect then you choose between CONTINUE or RESTART. If you do nothing you will RESTART which will cost you 20p from your starting money of 80p.

A very entertaining feature of this quiz are the expressions of the contestants shown at the top of the screen. Not only do their expressions reflect their general financial state but when answering a question their faces reflect their success, or lack of it. As the time limit approaches they look more glum at their impending failure.

If you continue answering correctly right up until the last, top, card you then enter the CASH RUN. Extra money is earned for each coin question correctly answered.

Every so often you are offered a JACKPOT. If you answer this question correctly then you can choose between doubling your money shown on the top right of the screen or banking your winnings (your bank is shown at the top left of the screen, beneath your head).



Efficient production techniques and immediate cash advances could see your game on the market within 3 weeks. Send for fast valuation within 24 hours to the address shown.

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