

## HEY THERE!!!

Have you joined the IN CROWD? Are you a member of the SILVER CLUB? If not, then we in the SILVER CLUB would love to hear from you!

To become a member just complete the application slip and return it to the address below, enclosing a cheque or postal order for £1.99 (payable to FIREBIRD SOFTWARE). We will then send you a bumper pack of goodies including BADGES, STICKERS, POSTERS, NEWSLETTERS, AN EXCLUSIVE MEMBERSHIP NUMBER, YOUR OWN MEMBERSHIP CARD (subject to availability), PLUS a FREE SILVER GAME OF YOUR CHOICE!!! Every three months or so, we'll send you a newsletter containing details of new SILVER GAME releases, competitions, special offers and other news.

Name ..... Age.....

Type of computer.....

Free Silver game of your choice.....

Address.....

.....Postcode.....

Return to: SILVER CLUB  
64-76 New Oxford St., London WC1A 1PS

Silver Club membership is only open to UK residents and residents of Northern Ireland. Firebird and the Firebird logo are registered trademarks of British Telecommunications plc

# CYLU

© G. FOLEY

Amstrad Conversion by G. FOLEY

## THE GAME

Your quest, Cylu, begins in a small crowded chamber deep within the heart of a large maze. Hidden in the maze are 24 objects which must be collected, returned to the starting point, and deposited in the Master Computer. Once all the objects have been deposited you will be deemed worthy to be our new leader. During your journey you will encounter: 32 forcefields which will bar your way to many sections of the maze (until disabled by placing the corresponding processors in the Master Computer), nine teleport terminals which, when used with the relevant teleport keys, will provide access to isolated areas of the maze, a master refuel (RFL) at the base unit, a master return to base (RTB) unit, and 30 fuel cannisters.

## LOADING

### AMSTRAD 464 OWNERS

1. Place the rewind cassette into the cassette unit and press PLAY.
2. Hold down CTRL and press the SMALL ENTER key.

### AMSTRAD 664, 6128 and 464+DISK OWNERS.

1. Hold down SHIFT and press the @ key. Type TAPE and press RETURN.
2. Connect a suitable cassette player to your computer, according to the User Manual, and insert the rewind cassette.
3. Hold down CONTROL and press the ENTER key.
4. Press PLAY on the cassette player.

*NOTE: Full loading instructions can be found in your Amstrad Manual.*

## PLAYING THE GAME

R=Top Left    !=Top Right    V=Bottom Left    M=Bottom Right

Abort=Control and Escape    Pause=Space Bar  
Restart Game=Control (when pause on)    To Load=Control and L  
To Save=Control and S    To Pick up Object=Enter  
To Drop Object=Delete    To Select=Shift  
To Examine=Tab    To Use=Caps Locked  
Examine Force Field=Control (when pause off)

Cylu may carry up to five objects at any time in the cargo bays (indicated on screen by the numbered squares). Only one bay may be accessed at any time - selected using the 2, 3 or 4 keys.

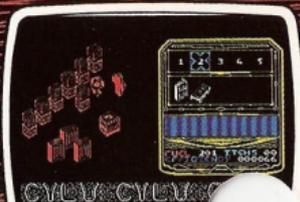
Try to finish the quest with as low an efficiency rating as possible.

Good Luck ...

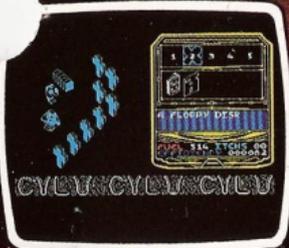
**WARNING:** Copyright subsists in all Firebird Software, documentation and artwork. All rights reserved. No part of this software may be copied, transmitted in any form, or by any means, hired or lent without the express permission of the publisher.

If this program is faulty, or fails to load, please return it to the address below CLEARLY MARKED 'RETURNS' and it will be replaced free of charge. This offer does not affect your statutory consumer rights.

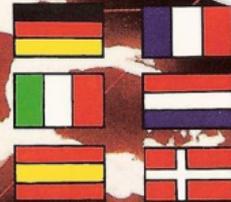
Firebird Software, First Floor, 64-76 New Oxford Street, London WC1A 1PS  
Firebird and the Firebird logo are registered trademarks of British Telecommunications plc



Screen pictures shown  
may be different machine  
versions of game.



Crack the logic of the super-maze, and pass the ultimate test.  
Trovate il sistema logico che vi condurrà fuori dal labirinto, e superate  
il test ultimo.  
Rompe la lógica del super-laberinto y sal victorioso de la prueba  
definitiva.  
Breek de logica van de super doolhof en slaag voor de moeilijke test.  
Los logikken af super labyrinten og gennemfor den endelige test.  
Knacken Sie das System dieses Superlabyrinth und bestehen Sie die  
letzte Prüfung.  
Démélez la logique du super labyrinthe et passez le test des tests.  
Keyboard or Joystick



AMSTRAD 464  
664 6128

**SILVER**  
**199**  
**RANGE**

AMSTRAD 464 / 664 / 6128

**FI**  
**RE**  
**BIRD**



**FI**  
**RE**  
**BIRD**

**Other exciting games in the Firebird  
199 Silver range\***

**Spectrum**

- Booty
- Shorts Fuse
- Cylu
- Spiky Harold
- Seabase Delta
- The Wild Bunch
- Helicopter
- Spike
- Ninja Master
- Star Firebirds
- Buccaneer
- Rebelstar
- Thrust
- The Happiest Days  
of Your Life
- Gyron Arena
- Olli and Lissa
- Bomb scare
- Kai Temple

**CBM 16**

- Runner
- Shark
- Booty
- Torpedo Alley

**Atari**

- 800/800XL/130XE**
- Thrust
- Collapse
- Ninja Master
- Warhawk

**CBM 64/128**

- Booty
- Cylu
- Seabase Delta
- Raging Beast
- Thrust
- Collapse
- Caverns of Eriban
- Freak Factory
- Ninja Master
- Harvey Headbanger
- The Happiest Days  
of Your Life
- Warhawk
- Galaxibirds
- Spiky Harold

**Amstrad**

- Shorts Fuse
- Seabase Delta
- Spiky Harold
- Thrust
- Harvey Headbanger
- Star Firebirds
- Ninja Master
- Collapse
- Bomb scare
- Wild Bunch
- Helicopter

\* Correct at time of printing